# Ming Fu

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Cellular:

## **Objective**

To obtain employment in a field related to the Internet, computer programming or computer communication industry.

#### **Education**

#### **Master of Computer Science**

Concordia University

Montreal, Canada Sep 2001 - April 2004

• Relevant courses: Real-Time and Multimedia Communication over Internet, Database Design, Software Design Methodologies, Software Comprehension and Maintenances, Advanced Computer Graphics, Semantic Web Design

#### **Bachelor of Computer Since**

Nan Jing University of Science and Technology

Nan Jing, China Sep 1993 - May 1997

Relevant courses: Computer Network, TCP/IP Principle, Computer Network Securities

## **Computer Skills**

- Computer Programming in: Perl, CGI, Java, C/C++, UNIX, Oracle, SQL
- Design a website with HTML, JavaScript, ASP,SQL
- Familiar with **VC++**
- Experience with XML, XSLT, CGI, HTML
- Design a simple query Database using C++ with OODM, design patterns, STL
- Familiar with TCP/IP programming and multi-media protocols such as H.323 and SIP
- Familiar with Media Transformation in IP Network, RTP and RTCP
- Familiar with Protocols for Voice over IP such as SGCP, MGCP
- Proficient in MacroMedia Dreamweaver, Microsoft Visual Studio .NET, WinCVS, Bland Jbuilder Enterprise 9.0, Microsoft Office, PowerPoint, Adobe PhotoShop, VISIO, and Rational Rose Enterprise Edition
- Familiar with Windows NT/2000/XP and Unix platforms

## **Career Related Experience**

#### **CaChi Information System Company**

Software Engineer

Vancouver, Canada 2001 – 2001

Designed websites using Java, JavaScript, and HTML.

## **Information Center of Agriculture Bank**

Networking Engineer

Nan Jing, China July 1998 - May 2000

- Administrator of the Ethernet & Token-ring networks and bank Intranet
- Maintained and upgraded the hardware and software used in the bank Intranet
- Used HP network management tool to manage LAN and WAN
- Verified bug fixes from developers and submitted bug reports
- Documented test workloads, the testing environment and current status

#### **Information Center of Agriculture Bank**

Software Programer

Nan Jing, China July 1997 - May 1998

- Wrote Cobol program for bank.
- Coded in Mainframe system and did tests for the bank's transaction.

## **Academic projects**

#### Extended H.323 to support wireless multimedia

The project is to realize IP based real time video communication. The report is "extending current H.323 to mobile phone multimedia transformation.

#### In-Memory Object Database Management System

The database is a in-memory database; users can load the database objects from files into memory, and to accept a query and return the results of the query for the database of objects.

The project is realized using object-oriented design method with C++ STL. There are three steps: software requirement analysis; architecture design; detail design

The project is a group task, composed of four people.

#### XML-based web query system

This project is a web-based query system. The query data is based on XML documents; use XSLT to realize transformation. And uses CGI to get forms; and This is a group project.

#### Object-oriented database design

The project is to design a school campus database application system using ObjectStore.

## Basic Client-Server protocol design.

The project is to realize FTP between two computers, with TCP/IP and socket API. The project includes "Stop-and-Wait" and one timer. First, use TCP protocol to transfer a named file between two partners logged in at different computers; then use a simple Stop-and-Wait protocol over UDP as a data delivery service, to examine the use of timers, with an intermediate router to mangle the packets; finally, extend the capabilities of the protocol, by introducing Continuous RQ transmission, with Go-Back-N error recovery, and a sliding window to achieve error control with higher efficiency than that available with Stop-and-Wait.

## Website design

The project is a school's web-based online teaching system, including different user's privileges and web forum, the user interface is considered friendly.

#### 3-D animation design

The animation a Open-GL project, it uses lighting, shadows, rendering and texturing. The project is a ball bouncing between bottom and top in a box.

## **Interests**

• Computer games; Soccer and Basketball

## References

Available upon request.